

**Advanced Nets  
Research Group**

**School of Information  
Technologies**



**The University of Sydney**

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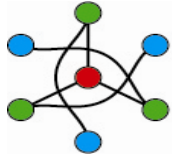
# **WSNSF: Wireless Sensor Networks Security Framework**

## **A Malicious Node Detection by a Monitoring Mechanism**

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**INTERNATIONAL CONFERENCE ON NETWORK SECURITY & WORKSHOP**

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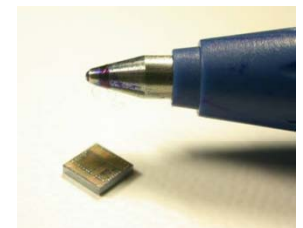
# Outline

- WSN Applications
- Motes
- Why Security is different in WSN
- Challenges
- Attacks on WSN
- WSNSF
- Malicious Node Detection
- Analysis
- Questions



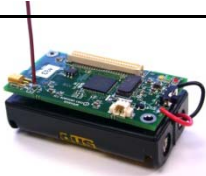

# WSN Applications

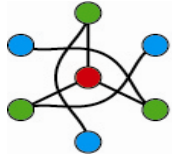
- Battlefield and homeland security
  - Enemy movement (tanks, soldiers, terrorists etc)
- Environmental monitoring
  - Habitat monitoring
  - Early bush fire detection
  - Farming applications
- Hospital tracking systems
  - Tracking patients, doctors, drug administrators
- Traffic congestions monitoring
  - Traffic flow and jams



Wireless Sensor nets – a promising future!

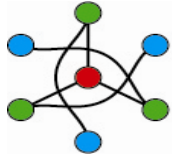
# Motes...

Specifications	BERKELEY'S MICA2 	CSIRO's FLECK 
Processor	8Mhz, Atmel ATMega128L	4Mhz, Atmel ATMega128L
Memory	128KB Program Flash and 4KB RAM	512KB Program Flash and 4KB RAM
External storage	512KB Serial Flash	1 MB (Fleck3)
Default power	2.7-3.3v 2xAA	1.3v – 5.3v includes solar charger circuit
Sleep mode	<15 microA	230 microA
Radio	916Mhz	433 Mhz
LEDS	3 led indicators	3 led indicators
Size	58 x 38 mm	60 x 60mm
Xm range	300m	500m
OS	TinyOS	TinyOS



# Why Security is Different in WSN?

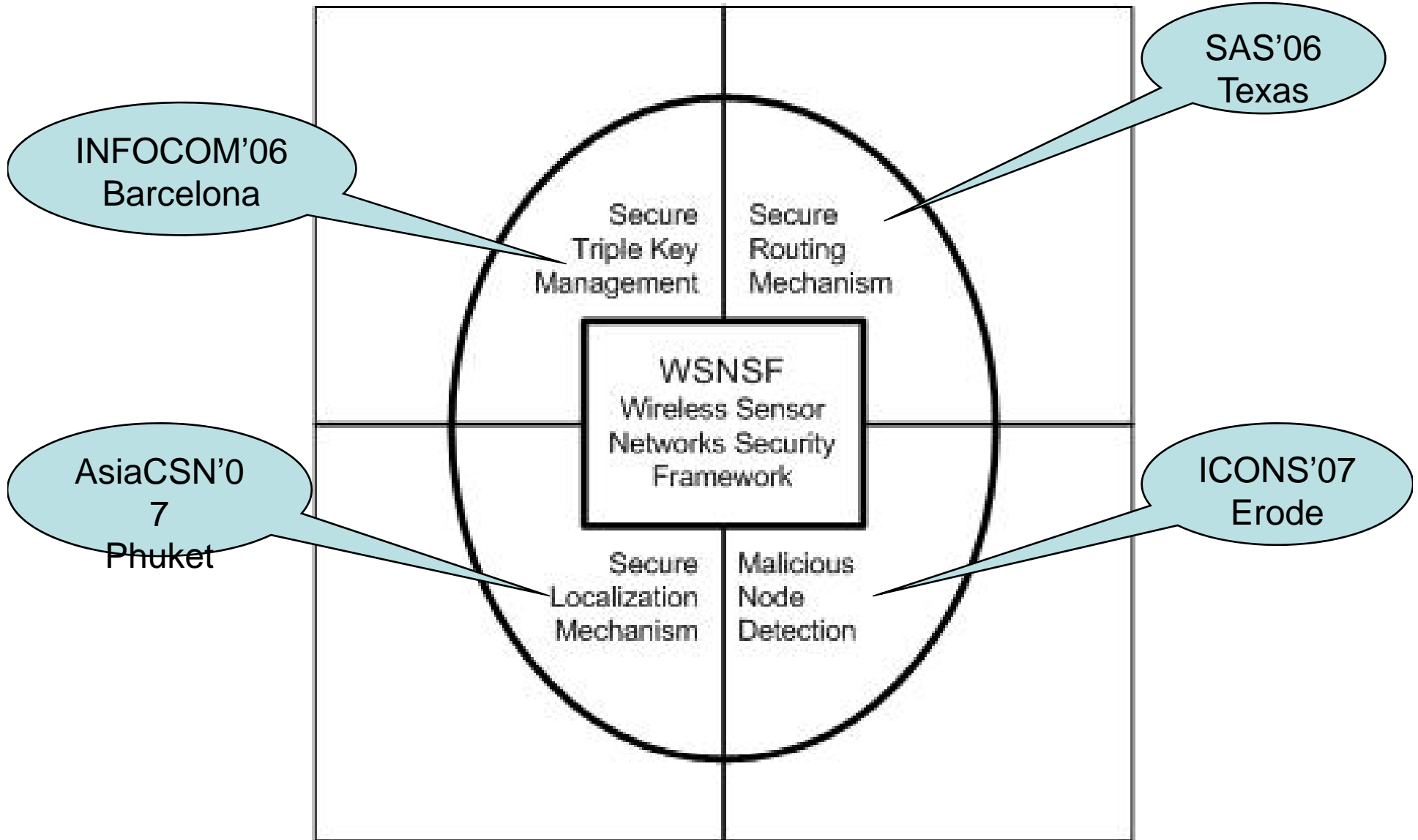
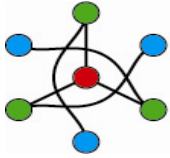
- Sensor Node Constraints
  - Battery (2xAA)
  - Processing power (8Mhz)
  - Memory (128-512KB Flash and <4KB RAM)
  - Energy Usage
    - 3V x (20 to 30)mA, 1.8V x (1 to 10)mA
- Networking Constraints
  - Wireless
  - Ad hoc
  - Unattended



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# Attacks on Sensor Nets

- Spoofed, altered, or replayed routing information
- Selective forwarding
- Sinkhole attacks
- Sybil attacks
- Wormhole attacks

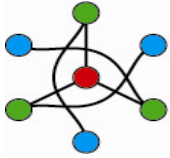




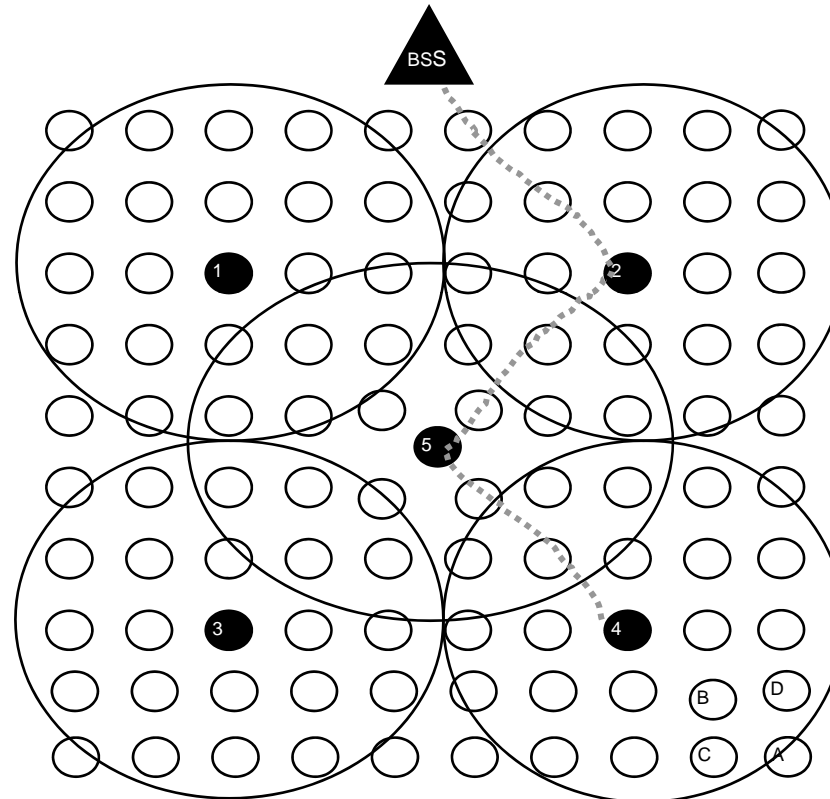
# Malicious Node Detection (1)

- Node A sends message to Node B
- Node A converts itself into monitoring mode  $A_m$
- $A_m$  monitors the behaviour of Node B
- $A_m$  hears the message transmits by Node B and compares it with the Original message
- If the message transmitted by Node B is original,  $A_m$  ignores it
- If there is difference in original and actual message, message is considered suspicious
- Node B is now considered as a suspicious node  $B_s$

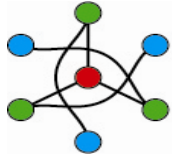




# Malicious Node Detection (2)



Node Am (monitoring node) Bs (Suspicious node) and  
Nodes C & D neighboring nodes.



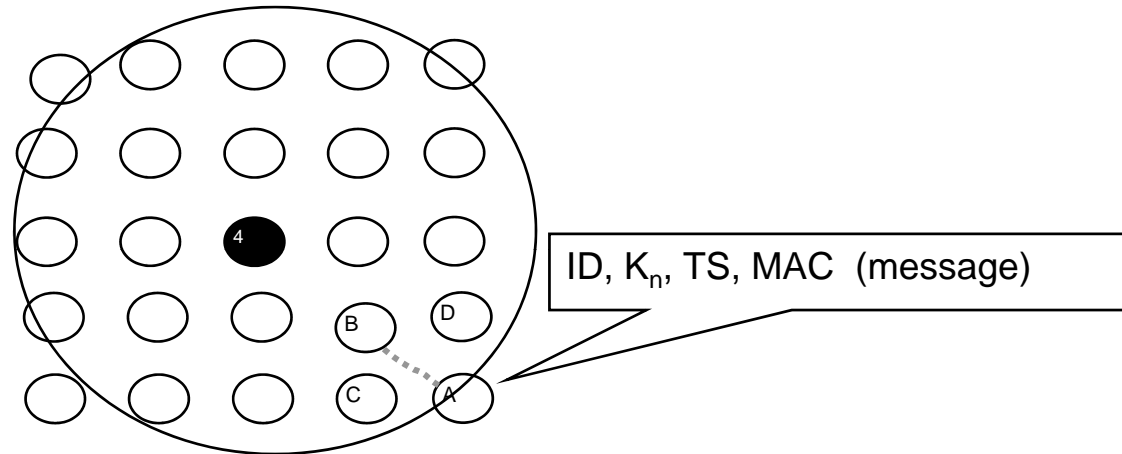
# Node Suspicious Table

- Each node builds a node suspicious table containing the reputation of nodes in the cluster
- Nodes update this table every time a suspicious node is identified by increasing suspicious count

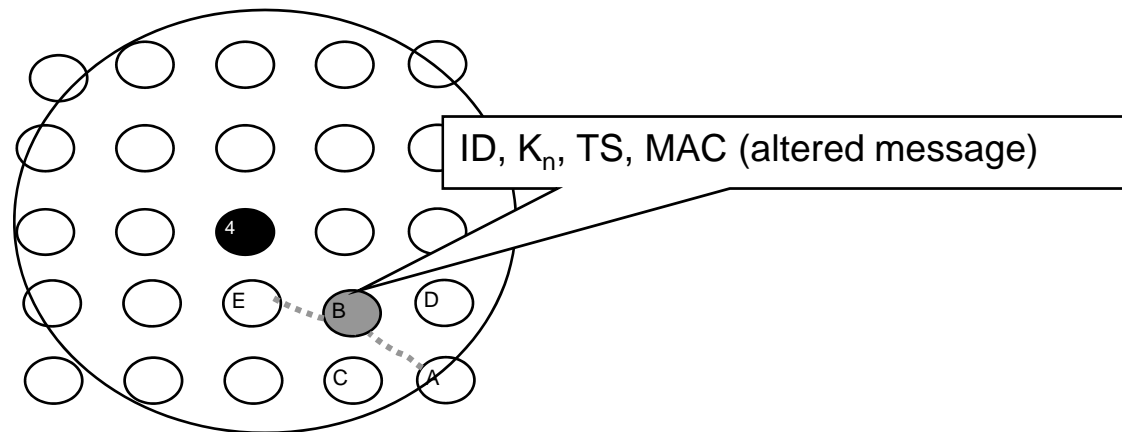
Node ID	Suspicious entries	Unsuspicious entries
ID	NS > 1	NU > 1

# Malicious Node Detection (3)

(a) Message sent  
by Node A



(a) (b) Message  
altered by  
Node B:





# Malicious Node Detection (4)

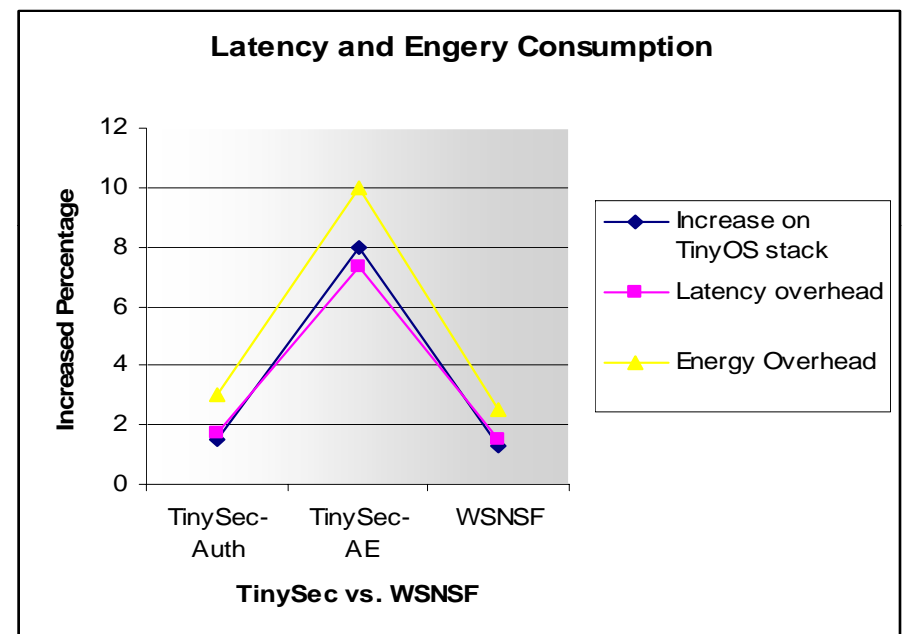
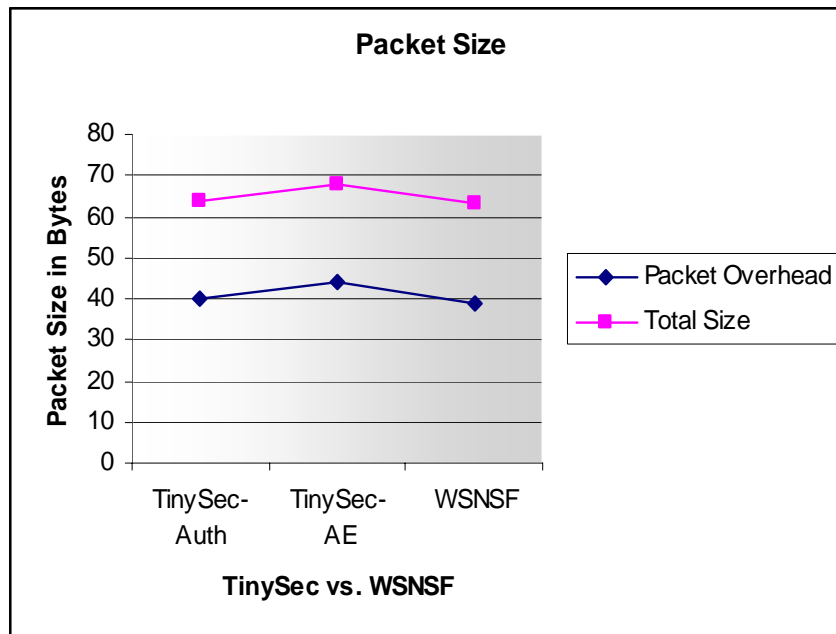
- Here  $ID$  is the node's unique identifier,  $Kn$  is the network key,  $TS$  is an encrypted time stamp,  $MAC$  is the message authentication code generated using  $Kn$  for message  $m$ .
- Node  $Am$  collects the replies from neighbors and updates its *node suspicious* table; it increases its own suspicious entry for  $Bs$  by one and the unsuspecting entries accordingly.
- Once the *suspicious* entries reach a threshold, node  $Am$  broadcasts that node  $Bs$  is a *suspicious* node and all the neighboring nodes update their *node suspicious* tables that a malicious node is present in the cluster.
- When the presence of a *suspicious* node message reaches a Cluster Leader, it isolates  $Bs$  by erasing  $Bs$  ID from its *nodes table* and discards any message coming from  $Bs$ . Cluster leader broadcasts the message that node  $Bs$  has been isolated, therefore any message originated from  $Bs$  is discarded by its neighboring nodes hence isolating node  $Bs$  from the network.

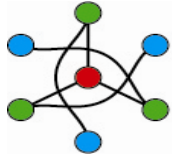


# Analysis of the Proposed Mechanism (1)

	<b>Application Data (b)</b>	<b>Packet Overhead (b)</b>	<b>Total Size (b)</b>	<b>Time to transmit (ms)</b>	<b>Increase over TinyOS stack</b>	<b>Latency Overh ead</b>	<b>Energy Overhead</b>
TinySec-Auth	24	40	64	26.6	1.5%	1.7%	3%
TinySec-AE	24	44	68	28.8	8%	7.3%	10%
WSNSF	24	39	63	25.9	1.3%	1.5%	2.5%

# Analysis of the Proposed Mechanism (2)





“If you know the enemy and  
know yourself, you need not  
fear the result of a hundred  
battles”

*Sun Tzu*



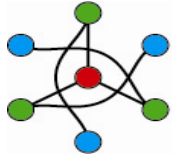
# Thank You



- Questions?
- Comments?
- Feedback?







# About the Presenter

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